Honors Opportunities
Polytechnic Campus

Fall 2017-18

http://barretpoly.asu.edu

Graphic Information Technology

and Barrett, the Honors College work together to provide their student's academic advising, research and internship opportunities, scholarship information and access to distinguished lectures and other special events.

By taking GIT courses under an honors designation, honors students work on special projects that provide them an expanded understanding of the course subject matter. Often, these courses have a lower student-to-faculty ratio, allowing the students to work on exciting research with faculty members. Such experiences distinguish honors students from other students and help them gain entrance to graduate programs or garner sought-after jobs. Honors students receive special invitations to various events, including meeting industry, faculty, and staff. They can also gain funding for research or travel to conferences held in other cities.

Offerings for Honors Enrichment Contracts

- GIT 135 Graphic Communications
- GIT 215 Intro to Web Authoring
- GIT 211 Intro to 2D-3D Video Game Art
- GIT 230 Digital Illustration in Publishing
- GIT 237 Web Content Design
- GIT 295 Intro to Technical Imaging
- GIT 315 Digital Video Techniques
- GIT 303 Digital Publishing
- GIT 334 Image Capture and Manipulation
- GIT 384 Intro to Commercial Photography
- GIT 402 New Media Internet Technologies
- GIT 414 Web Site Design/Internet/Web
- GIT 432 Graphic Industry Business Practices
- GIT 437 Color Reproduction Systems
- GIT 450 Digital Workflow in the Graphics Industry
- GIT 490 Advanced Commercial Photography
## GIT Honor Theses

<table>
<thead>
<tr>
<th>Thesis Title</th>
<th>Thesis Director</th>
<th>Semester</th>
</tr>
</thead>
<tbody>
<tr>
<td>Creating a Virtual Pet Game in Flash</td>
<td>Dorothy Lestar</td>
<td>Spring 2011</td>
</tr>
<tr>
<td>You Are Here: Personal identity In Modern Society</td>
<td>Laurie Ralston</td>
<td>Spring 2013</td>
</tr>
<tr>
<td>The Tiniest Tumbleweed - A Creative Project</td>
<td>Laurie Ralston</td>
<td>Summer 2013</td>
</tr>
<tr>
<td>Cross-Media Vegan Education</td>
<td>Laurie Ralston</td>
<td>Spring 2015</td>
</tr>
<tr>
<td>Animation Short - Selfless</td>
<td>Arnaud Eghner</td>
<td>Spring 2016</td>
</tr>
<tr>
<td>Blind Date - A Short Film Focused on Live Action and 2D</td>
<td>Laurie Ralston</td>
<td>Spring 2017</td>
</tr>
</tbody>
</table>

## GIT Faculty and Research Areas

Students looking for faculty members to supervise their honors theses can review the following list. Students may work with others, as well, and this list is intended as a starting point only.

Faculty members who encourage Honors work in the area of Graphic Information Technology include:

<table>
<thead>
<tr>
<th>Faculty Name</th>
<th>Email</th>
<th>Research Interest</th>
</tr>
</thead>
<tbody>
<tr>
<td>Penny Ann Dolin</td>
<td><a href="mailto:pd@asu.edu">pd@asu.edu</a></td>
<td>Technical Imaging, digital workflow, entrepreneurship, management, commercial photography, digital rights management, print design, business, print</td>
</tr>
<tr>
<td>Arnaud Eghner</td>
<td><a href="mailto:Arnaud.Eghner@asu.edu">Arnaud.Eghner@asu.edu</a></td>
<td>Gaming, 2D-3D video art, 3d, multimedia, game simulation</td>
</tr>
<tr>
<td>Deborah Prewitt</td>
<td><a href="mailto:Deborah.prewitt@asu.edu">Deborah.prewitt@asu.edu</a></td>
<td>Web usability, user-centered web design, new media technologies, webcontent writing, responsive web design</td>
</tr>
<tr>
<td>Laurie Ralston</td>
<td><a href="mailto:laurie.ralston@asu.edu">laurie.ralston@asu.edu</a></td>
<td>Video production, print and digital design, digital rights management, leadership/management, online learning, education</td>
</tr>
<tr>
<td>Thomas Schildgen</td>
<td><a href="mailto:schildge@asu.edu">schildge@asu.edu</a></td>
<td>Color reproduction, web to print, variable data digital printing, cross media publishing, industrial training</td>
</tr>
<tr>
<td>Christina Carrasquilla</td>
<td><a href="mailto:christina.carrasquilla@asu.edu">christina.carrasquilla@asu.edu</a></td>
<td>Graphic design, web design, web development (HTML, CSS), social media, digital workflow</td>
</tr>
<tr>
<td>Chad Westover</td>
<td><a href="mailto:Chad.Westover@asu.edu">Chad.Westover@asu.edu</a></td>
<td>Photography, image manipulation, illustration, color management, digital rights management, technical imaging</td>
</tr>
<tr>
<td>Susan Squire</td>
<td><a href="mailto:Susan.Squire@asu.edu">Susan.Squire@asu.edu</a></td>
<td>Responsive web, HTML, CSS, interaction design</td>
</tr>
<tr>
<td>JoAnne McDermand, Jr</td>
<td><a href="mailto:joanne.mcdermand@asu.edu">joanne.mcdermand@asu.edu</a></td>
<td>Web development &amp; design - HTML/CSS, JavaScript, content management systems</td>
</tr>
</tbody>
</table>
Guidelines/Checklist for honors theses in Graphic Information Technology

*The following provides general guidelines. Please check with the Barrett Honors College guidelines for updated information:

- Make sure you meet with your Barrett Advisor, Brady Hamilton, for your mandatory junior advising to go over the thesis process.
- The student is responsible for formulating the thesis topic, for requesting faculty to serve on the committee, to submit the necessary forms to the Honors College, and to inform the chair of the committee of all Honors College requirements and deadlines.
- Thoroughly review the Thesis/Creative project handbook and reference it throughout your project. Be aware of the deadlines and expectations of the project.
- Brainstorm ideas for your topic. Think of topics that you have a passion for and that may assist you with future goals. The students can start thinking of thesis topics as early as their freshman and sophomore years. The students should definitely have a clear plan of the thesis topics or research by their junior year.
- Investigate the research areas of the faculty in your department or in a related field and create a list of questions and topic ideas to discuss with a potential thesis director.
- Set up a meeting with a potential thesis director. Refer to the Faculty Honors Advisor in your department, if you need additional assistance.
- Once you have a confirmed thesis director, register for the appropriate thesis course(s) (GIT492 and/or GIT493) through your director’s department.
- Select the second reader in collaboration with your thesis director.
- Write your prospectus, have it reviewed and signed by your director and second reader.
- Submit your prospectus to the Barrett Advising office by the appropriate deadline.
- Meet regularly with your thesis director and second reader on the progress of your thesis/creative project.
- Schedule your thesis defense.
- Complete and file (if appropriate) the thesis reimbursement application.
- Finalize your manuscript with the guidance of your committee, and prepare for your defense.
- Plan to give your committee members a hard copy of your manuscript at least two weeks prior to the defense.
- Present at your oral defense and have your Signature page correctly formatted and signed by your committee.
- Submit your final unbound manuscript to the Barrett Advising office with correctly formatted Signature page containing original signatures (not photocopied) of all committee members, as well as an electronic copy of your thesis. See Final Copy Submission/Formatting section for campus specific emails.
- Confirm that your thesis/creative project director submitted a grade for the completed project and changed the Z grade if one was submitted in a prior semester (for 492).
- Remember to submit the Barrett Graduation form online through MyASU during your final semester. This form is used to RSVP for Barrett Convocation and to declare your intent to complete all Barrett graduation requirements.